

Opening bid	Points requ'd	Must have,	Essential conditions	Response	Points needed	Condit-ions
1C/1D	12h + 14- 23dh	Min 3 in bid suit. If 3/3 bid 1C If 4/4 or 5/5 bid 1D	No 5-card major. No NT bid	1 D/H/S* 2C/2D Any other suit 2 bid 3C/3D 1 NT 2NT 3NT Jump **	5h or 6dh+ 6 – 10s 10h+ 11-12s 8 -10h 11-12h 13-15h 16h+	Bid longest 5 min'm 5 min'm [No 4 card Major].
1H/S	12h+ 14dh+ (Up to 23)	Minimum 5	If holding 5H and 5S, bid 1S	Support bids 2H/2S 3H/3S 4H/4S All other bids	5 – 9 dh 10-11dh 12-14dh As above	Min'm 3 of bid suit
1NT	15-17h strict	Regular distribution,	No 5-card major	Stayman/Texas* 2NT 3NT 4H/S	Strong or w'k 8-9h regular 10h+ 10h, 11dh+	Min 6 cards
2NT	20-21h strict	Regular	A good minor	As above, up one level		
2C*	20- 23dh 22-23h	An indeter- minate strong hand	Any distribution	2D* 2H, 2S 3C, 3D	0+ 5 with 2hn'rs 6 with 2hn'rs	Relay
2D**	24+ h or hd	The strongest of all	Any distribution	2H relay 2S 2NT 3C , 3D 3 H 3S 3 NT	less than 8h less than 8h 8h+ 2Aces same 2 As same	No aces or 2xK 1 major ace 2xK Ace of C or D colour rank 2 aces mixed
2S/2H	6-10h	Weak (barrage)	6 cards min	2NT* Any other suit	15dh+ 13dh+ 10dh +	Any dist'n 5+ cards Not strong, Increases barrage
3C/3D	6-10h	Weak (barrage)	7 cards min	3S/3H		

*Forcing 1 round

h = honour points s = support points (with 4 cards add 1, 5 add 2 etc)

**Forcing game

dh = honour + distb'n points (cumulative with s points)